Game Design Document

Fill up the following document

1. Write the title of your project.

THE LAMP SEACH

1. What is the goal of the game?

To answer all the 5 questions and to be able to get the magical lamp

1. Write a brief story of your game.

Aladin and Yasmine are trying to find the magical lamp. However they find out that it is with the genie. The genie has 5 riddles which aladin has to solve. Once he does so he will be awarded with the lamp otherwise would lose the game! The player has to help Aladin do this.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Aladin | Move and Answer |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

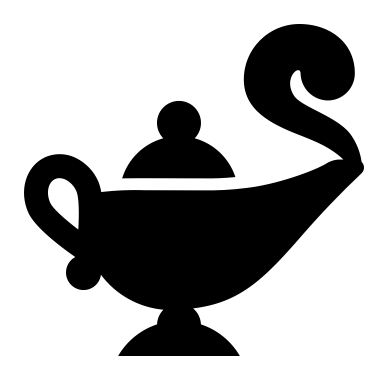
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Genie | Present the questions |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

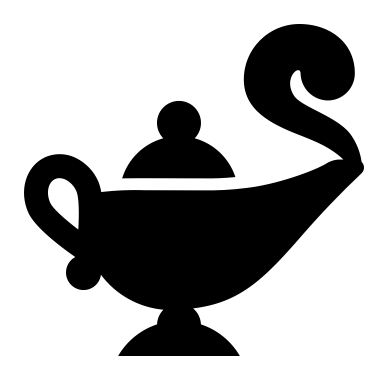
Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.











How do you plan to make your game engaging?

To make the game attractive I will be using animations and sound effects with different images to make the game look appealing. To make it engaging certain ghosts and bats will be there to disturb the player while he or she is answering the questions which will make the game challenging. The questions are fun riddles which the player would enjoy solving.